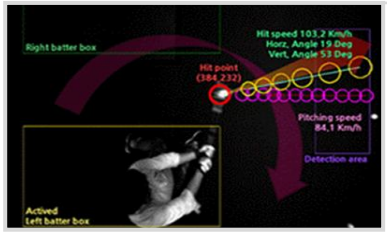
Legend Heroes Product Catalogue (ver.2025. 09)

PLAYLEGEND

DIGITAL CONTENT CULTURE CREATOR



Sensing Technology

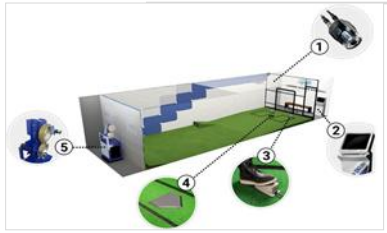
Calculating result value of real-time angle, speed, driving distance, and motion of objects needed in simulation

Statistics Tools

Operating membership system with members, record man agement, and provision of various analysis indices and ind ucing revisit with various contents

Simulating Technology

Implementing a precise simulation by combining read data , such as speed, trajectory, movement, and variation, with physical engine



Technology Power

Implementing optimal performance of each sport event by c ombining various sensors and event machines

Platform

Enabling to experience various sports in one space by cont rolling various events of sports in one platform

Remote Management / Maintenance

Real-time monitoring, remote support, and emergency res ponse through the central control system

Contents List

01. SPORTS

SOCCER, BATTING, TOSS BATTING, PITCHING,
HORSE RIDING, CURLING, SKI, PINGPONG,
FISHING, SQUASH, HANGING, SIT UP, PUSH UP,
HIGH JUMP, LONG JUMP, CUPSTACKING

02. SHOOTING

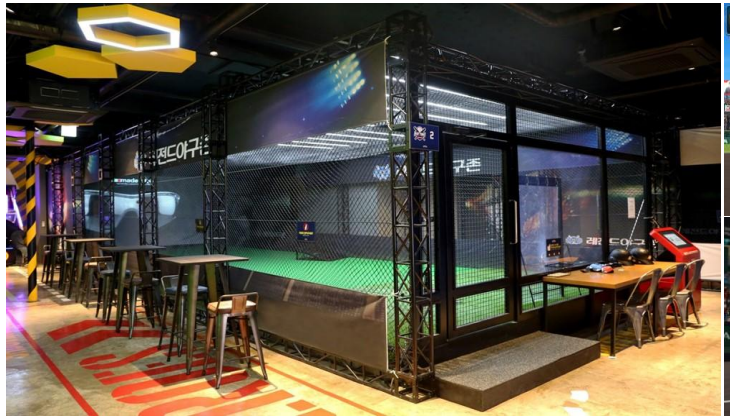
ARCHERY, FPS, CLAY SHOOTING,
DUCK HUNTING, SLING SHOT

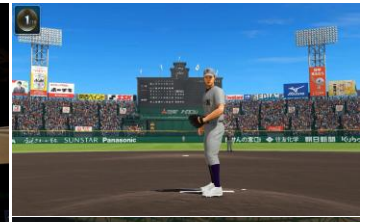
03. ARCADE

ACTION RACING, CANDY SLASH,
JUMP JUMP, MAGIC POOL, BLOCK PANG,
MAGIC ROOM, BOWLING, BASEKBALL,
PINBALL

BATTING

Hit balls from a pitching machine with multiple levels and pitch types
Game Mode: practice (10 Pitches) and full 9-inning games).





Booth Image

5,000(W) × 15,000(L) × 3,300~3,500(H)

Use Info

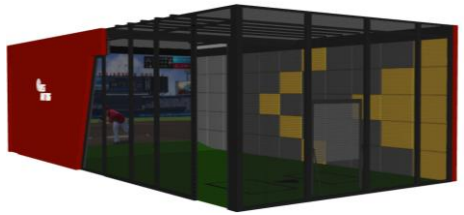
Age : 12 +
Players : 1~18
Play time : 5 ~ 90 mins

TOSS BATTING

Hit balls tossed from a pitching machine in different runner cases.
Safe and beginner-friendly, fun for kids and women.

Booth Image

5,000(W) × 11,020(L) × 2,800~3,060(H)



Use Info

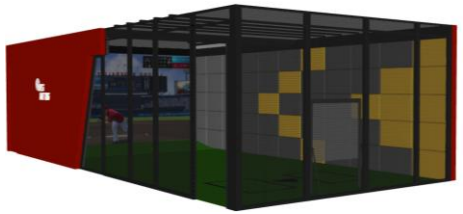
Age : 10 +
Players : 1~2
Play time : 5 ~ 10 mins

T - BATTING

Hit balls on the T-bar to score points in different runner scenarios.
Using safe balls make it easy for kids, women, and beginners to enjoy.

Booth Image

5,000(W) × 8,700(L) × 3,300~3,500(H)

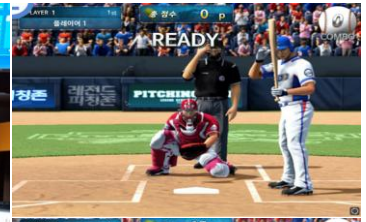


Use Info

Age : 12 +
Players : 1~2
Play time : 5 ~ 10 mins

PITCHING

Throw balls into the strike zone to score points (10 pitches per round).
Measure pitch speed and accuracy for an interactive experience.



Booth Image

3,300(W) × 7,950(L) × 2,800(H)

Use Info

Age : 12 +
Players : 1~2
Play time : 5 mins

SOCCER

Kick balls to score points (measure score and velocity).

Game Mode: PK Mode and Free Kick Mode

Booth Image

4,800(W) × 10,700(L) × 2,800(H)

Use Info

Age : 7 +

Players : 1~2

Play time : 5 mins

ARCHERY

Shoot the safe rubber-tipped arrows to hit targets and complete missions

Various game levels using external factors such as wind.

Booth Image

3,300(W) × 7,950(L) × 2,800(H)

Use Info

Age : 7 +

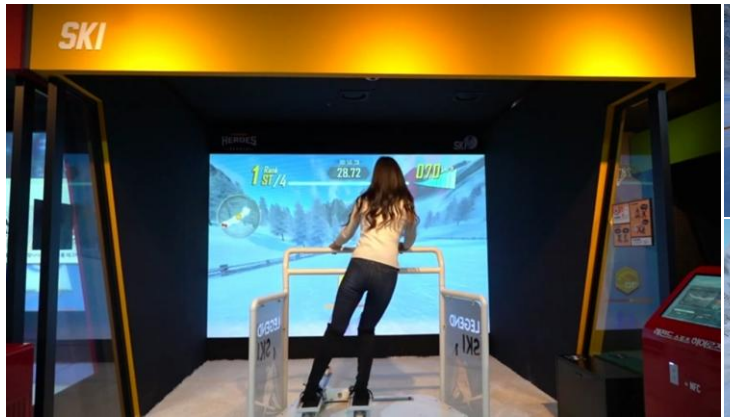
Players : 1~2

Play time : 5 mins

SKI

High-speed downhill racing

Outpace your rivals and cross the snowy finish line first!



Booth Image

3,300(W) × 4,700(L) × 2,800(H)

Use Info

Age : 7 +

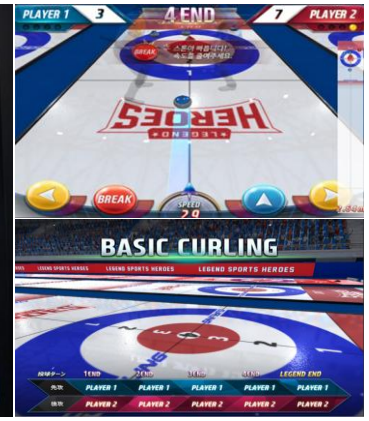
Players : 1~2

Play time : 5 mins

CURLING

Experience curling on screen

Slide your stones on virtual ice to get the points



Booth Image

3,300(W) × 5,400(L) × 2,800(H)

Use Info

Age : 7 +

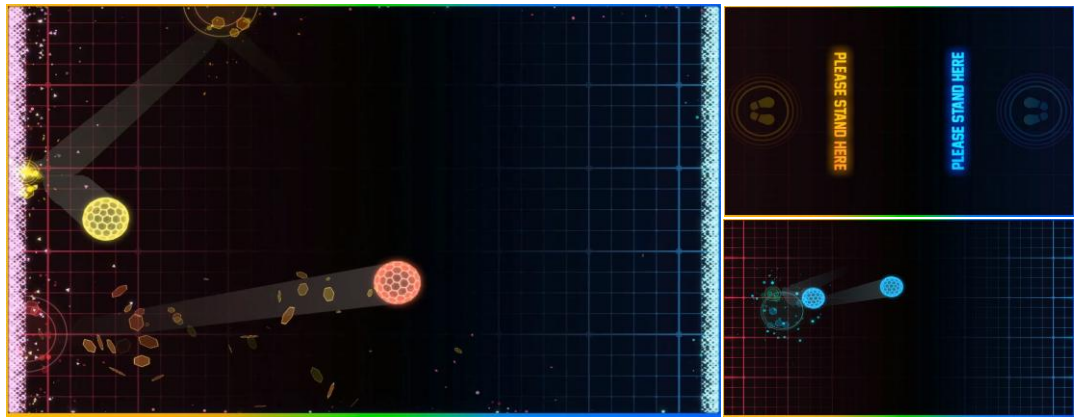
Players : 1~2

Play time : 5 mins

FOOT PINGPONG

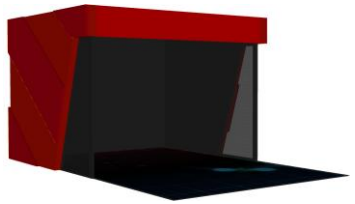
Fast-paced foot game

Bounce it into the goal line to score more points than your friends.



Booth Image

4,300(W) × 6,200(L) × 2,800(H)



Use Info

Age : 7 +

Players : 1~4

Play time : 5 mins

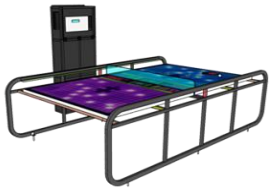
PINGPONG

Smash blocks with real ping-pong action

Real-time tracking and simulating.

Booth Image

2,400(W) × 3,000(L) × 2,800(H)



Use Info

Age : 7 +

Players : 2

Play time : 5 mins

HORSE RIDING

Ride a model horse and race across virtual grasslands on the screen.

Realistic reins control – steer, speed-up, and jump.

Booth Image

4,300(W) × 4,200(L) × 2,800(H)

Use Info

Age : 7 +

Players : 1

Play time : 5 mins

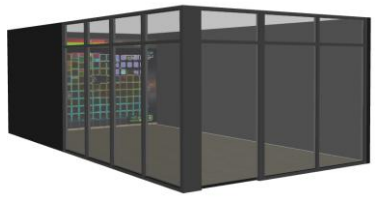
SQUASH

Smash blocks and clear missions in 60 seconds

1-2 players work together to complete stages.

Booth Image

4,300(W) × 9,200(L) × 2,800(H)



Use Info

Age : 10 +

Players : 1~2

Play time : 5 mins

SLINGSHOT

Smash blocks and enemies with a giant slingshot

Realistic impact, direction, and power for explosive destruction blocks

Booth Image

3,800(W) × 5,500(L) × 2,800(H)

Use Info

Age : 10 +

Players : 1~2

Play time : 5 mins

FPS

Experience explosive battlefield action with shotguns

“Game mode : Military Mode and Zombie Mode

Booth Image

3,800(W) × 7,000(L) × 2,800(H)

Use Info

Age : 12 +

Players : 1~2

Play time : 5 mins

CLAY SHOOTING

Hit flying pigeon with a clay gun

Variety featuring, realistic recoil and sound

Booth Image

4,300(W) × 4,200(L) × 2,800(H)

Use Info

Age : 10 +

Players : 1~2

Play time : 5 mins

DUCK HUNTING

Shoot the clay gun to hunt flying ducks on the screen

Various scenario and environmental conditions on each round.

Booth Image

4,300(W) × 4,200(L) × 2,800(H)

Use Info

Age : 10 +

Players : 1~2

Play time : 5 mins

ACTION RACING

Make your pose to pass through variety shapes on the screen.

Difficulty and speed increase progressively on each round

Booth Image

3,800(W) × 5,400(L) × 2,800(H)

Use Info

Age : 7 +

Players : 1~2

Play time : 5 mins

CANDY SLASH

Slice candies with both hands to get higher score.

Interactive effects and backgrounds every time you slice the candies

Booth Image

3,800(W) × 5,400(L) × 2,800(H)

Use Info

Age : 7 +

Players : 1~2

Play time : 5 mins

MAGIC POOL & BLOCK PANG

Magic Pool – throw balls to defeat monsters

Block Pang – Smash special blocks and clear missions

Booth Image

3,800(W) × 5,500(L) × 2,800(H)

Use Info

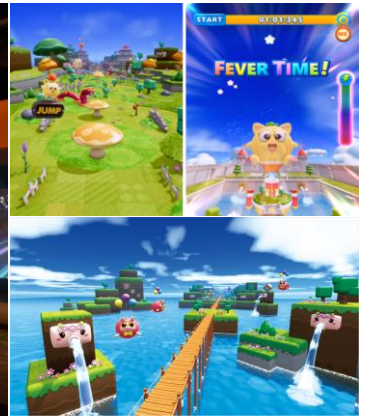
Age : 5 +

Players : Unlimited

Play time : Unlimited

JUMP JUMP

Jump on a trampoline to finish line within the time limit



Booth Image

2,700(W) × 3,200(L) × 2,950(H)

Use Info

Age : 5-12

Players : 1

Play time : 3 mins

BASKETBALL

Shoot the balls to complete 6 different missions

Size

1,200(W) × 2,500(L) × 2,600(H)

Use Info

Age : 8 +

Players : 1

Play time : 3 mins

PINBALL

Click buttons to deflect incoming balls and attack your opponent.

Size

1,100(W) × 1,900(L) × 900(H)

Use Info

Age : 8 +

Players : 1-2

Play time : 3 mins

BOWLING

Arcade bowling game designed as a scaled-down version of real bowling.

Size

1,500(W) × 3,500(L) × 2,800(H)

Use Info

Age : 8 +

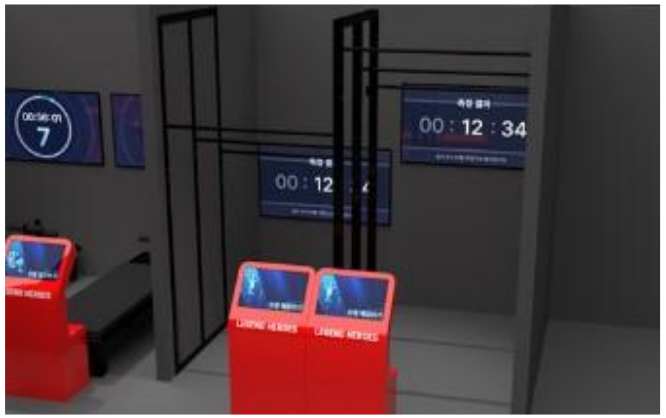
Players : 1

Play time : 3 mins

LONG HANGING

Measures the time of hanging on the bar

Using area sensors on the floor



Size

1,800(W) × 1,800(L) × 2,200(H)

Use Info

Age : 8 +

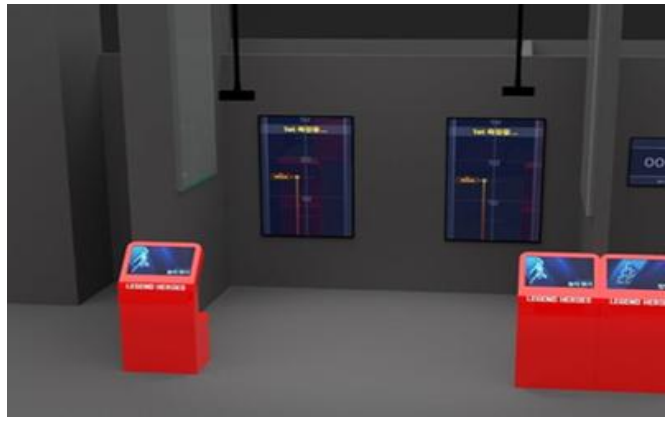
Players : 1

Play time : 3 mins

HIGH JUMP

Jump higher, touch the target

Using touch sensor



Size

1,500(W) × 1,500(L) × 4,000(H)

Use Info

Age : 8 +

Players : 1

Play time : 3 mins

PUSH-UP

Max out your push-ups in 60 seconds

Using touch sensor

Size

1,200(W) × 2,500(L)

Use Info

Age : 8 +

Players : 1

Play time : 3 mins

LONG JUMP

Measures how far you can jump
Using floor sensor tracking

Size

1,500(W) × 4,600(L) × 2,800(H)

Use Info

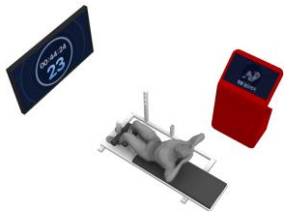
Age : 8 +
Players : 1
Play time : 3 mins

SIT-UP

Crunch against the clock
Using photo sensors to track movements.

Size

1,000(W) × 1,600(L) × 1,000(H)



Use Info

Age : 8 +
Players : 1
Play time : 3 mins

SPORT STACKING

Stack and unstack 12 cups in various scenes
Using touch sensors on the table.

Size

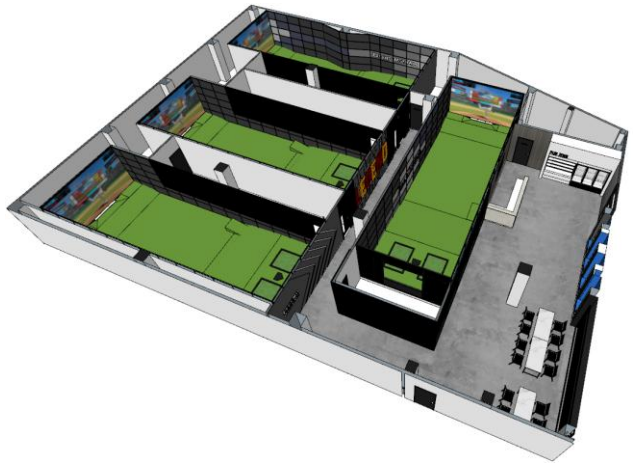
1,200(W) × 4,600(L) × 2,800(H)

Use Info

Age : 8 +
Players : 1
Play time : 3 mins

Example of Stores Configuration

【Legend Baseball Zone】



Item	Amount (USD)	Remarks
System	200,000	4 Systems
Interior	100,000	400m2
Sum	**300,000**	

【Legend Heroes : Mid-Sized】

Item	Amount (USD)	Remarks
System	250,000	9 Systems
Interior	200,000	300m2
Sum	**450,000**	

【Legend Heroes : Large-Sized】

Item	Amount (USD)	Remarks
System	450,000	18 Systems
Interior	350,000	660m2
Sum	**800,000**	

PLAYLEGEND

DIGITAL CONTENT CULTURE CREATOR

HEROES
CANDY SLASH

LEGEND
HEROES

레전드 히어로즈
HEROES

Legend Baseball

HEROES
레전드 히어로즈

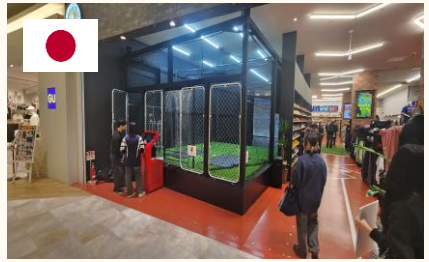
SHOOTING FPS
SHOOTING

SLING SHOT

HELLO, HERO!
LET'S PLAY!

HEROES

HELLO, HEROES
LET'S PLAY!



PITCHING 2

SOCCER

Thank You

PLAYLEGEND

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